

## REMIX SUMMIT PERTH 2025 Tuesday 11 November WA MUSEUM BOOLA BARDIP - Perth Cultural Centre, Perth, WA, 6000

08:15	ARRIVAL AND REGISTRATION		
09:00	WELCOME TO COUNTRY		
	Robyn Collard		
09:05	WELCOME FROM WA MUSEUM		
	Jason Fair – Director Engagement, Western Australian Museum		
09:10	CITY OF PERTH WELCOME		
	Right Honourable Lord Mayor Bruce Reynolds, City of Perth		
09:15	DEPARTMENT OF CREATIVE INDUSTRIES WELCOME		
	Hon Simone McGurk – Minister for Creative Industries; Heritage; Industrial Relations; Aged Care and Seniors; Women		
09:20	Chad Anderson – Director General, Department of Creative Industries Tourism and Sport		
09:25	REMIX INTRODUCTION		
	<ul> <li>Peter Tullin – Co-founder, REMIX Summits</li> <li>Simon Cronshaw – Co-founder, REMIX Summits</li> </ul>		
	TOMORROW'S CULTURE	1	
09:30	MANCHESTER'S NEW CHAPTER, FACTORY INTERNATIONAL & INVENTING TOMORROW TOGETHER		
	John McGrath – CEO & Artistic Director, Factory International (UK)		
10:00	AN INVITATION TO OTHERWORLDLY EXPERIENCES	FOLLOW THE SPEAKER	
	Anna Reece – Artistic Director, Perth Festival	John McGrath –     Factory International	
10:10	CREATIVE THINKERS MADE HERE: EDITH COWAN UNIVERSITY	Anna Reece – Perth	
	Sean Henriques – Director, Campus Environments, ECU	Festival	
10:20	REIMAGINING THE MUSEUM MODEL	Sean Henriques – ECU	
	<ul> <li>Ken Arnold (Denmark), International Museum Leader including the Wellcome Collection (UK Museum of the Year) &amp; Medical Museion (Copenhagen)</li> </ul>		
10:45	SPEED NETWORKING	Ken Arnold	
	REMIX is the place to meet new collaborators and get projects started. Start REMIX Perth 2025 by rapidly meeting and greeting a long line of potential new collaborators. Using our innovative networking format, you'll be asked to exchange your ideas with other innovators from the creative industries (freelancers, start-ups and established businesses), culture institutions, brands, policy makers, media, technology businesses and more.		
11:00	BREAK – Including an opportunity to experience the ECU City campus in VR		
11:30	FUTURE TRENDS		
	Steph Winkler – Futurist & Trend Spotter, Magic Gold		
11:40	IDEAS FOR OUR CITY		
	Sarah Booth – Community Development Lead, Human Urban & Director, SPA	CEMRKT	

	NEW FRONTIERS IN ART/TECH	
12:00	HOW MOMENT FACTORY USES AI TO CREATE BETTER EXPERIENCES	FOLLOW THE SPEAKER
	Jérôme de Baecque – Director, Business Development, Moment Factory	Sarah Booth –     SPACEMARKT
12:20	TO MAKE – AND MERGE – DIGITAL AND PHYSICAL WORLDS	FOLLOW THE SPEAKER
	<ul> <li>Claire Evans – Co-founder, Junior Major</li> <li>Helen Slmondson – Manager, WA Museum Boola Bardip</li> </ul>	Jérôme de Baecque –     Moment Factory
12:40	EXPERIMENTS IN IMMERSIVE ARTS	Claire Evans – Junior
	<ul> <li>Hannah Mathews – Director/CEO, Perth Institute of Contemporary Arts</li> <li>Michael Jalaru Torres – Artist</li> <li>Michael Ovens – Visualisation Technology Specialist, Curtin University</li> </ul>	<ul><li>Major</li><li>Helen Slmondson –</li><li>WA Museum</li></ul>
13:00	LUNCH & NETWORKING	Withdacam
	CREATIVE PLACES	
13:45	Daisy Angus – Creative Director, Nuanu Creative City	T
14:05	STRUCTURING PLACES ACROSS CULTURE: OMAN ACROSS AGES MUSEUM	Daisy Angus – Nuanu
	Steve Woodland – Design Director, COX	Creative City
	wellbeing. Social cooperation has been key to our humanity's survival since the arrival of Sapiens. Combined with the ability for collective imagination (via writing and language), cultural storytelling has galvanised communities small and large in shaping their destiny. Our social and cultural constructs have never been as dramatically challenged as by the irrepressible undertow of technology today. Embracing that future demands that we have a firm grip on our cultural trajectory. We must tell our stories from a clear understanding of our own place, our own culture, our own circumstance. In the absence of our decisions, silent forces will mute our cultural narratives. Cultural architecture can be an extraordinarily potent storytelling device. As the physical vessel for culture it can (and should) be embedded in an authentic narrative intimately connected to its unique situation. Through this lens Steve will provide a brief journey though the design process for the OAAM and explore its attachment to place and culture.	
	DEVELOPING AUSTRALIA'S CREATIVE SECTOR	
14:25	FROM PRECARITY TO SUSTAINABILITY  • Kate Schaffner – Director of Creative Workplaces, Creative Australia  Creative work is by nature precarious, and it has often been undervalued. In any industry, precarity creates real risks around pay, safety and respect. For too long these risks have been accepted as part of creative life. But they don't have to be. This session explores how Creative Workplaces is supporting the sector to move from precarity towards sustainability – building a future where creativity is valued, workplaces are fair, safe and respectful, and everyone working in the creative industries can thrive.	Steve Woodland –     Design Director, COX
14:40	TOWARDS AN ARTS & CULTURE SYSTEM THAT DELIVERS FOR ALL AUSTRALIANS	Kate Schaffner – Creative Australia
	Kate Fielding – CEO, A New Approach	
	TOWARDS A CREATIVE FUTURE: CREATIVE EDUCATION & SKILLS	
14:55	Dr Nikki Miller – A/Executive Director, Creative Industries, Department of Creative Industries, Tourism & Sport	Kate Fielding – A New Approach
15:00	ECOSYSTEM THINKING: PATHWAYS TOWARDS A CREATIVE FUTURE	
	Rebecca Gibson – Director, Creative Futures, ECU	
	The future won't be built in silos. From artists and entrepreneurs to technologists and communities, tomorrow's innovators will need shared skills that connect across disciplines.	

-		
15:10	QUALIFYING THE CREATIVE INDUSTRIES: THE BIGGEST PROBLEM AND THE NEWEST FINDINGS	
	Dr Marion McCutcheon – Senior Research Fellow, University of Canberra	
15:20	REVISIT OUR JOURNEY TO REIMAGINE THE FUTURE	
	<ul> <li>Jerome Lee – Creative Development Manager, FORM - Building A State of Creativity</li> <li>Laura Motherway – Strategic Creative Learning Manager, FORM - Building A State of Creativity</li> </ul>	
15:35	PRESENCE AND REPRESENTATION THROUGH INVASIVE AND EVOCATIVE AESTHETICS  Professor Oron Catts – Artist, Curator & Director, Institute of Advanced Studies, UWA  Many immersive art installations simulate and represent natural phenomena in the name of reconnecting with nature. Bringing into question notions of authenticity and emotional connection. This can be seen as part of a larger issue where data driven representation stands for the thing itself. Rather than focusing on representation, my work emphasises presence by exploring death and digestion as artistic strategies for invasive and evocative aesthetics.	Rebecca Gibson – ECU     Dr Marion     McCutcheon –     University of Canberra     Jerome Lee – FORM     Laura Motherway –     FORM
	FUTURE OF CULTURAL EXPERIENCE DESIGN	
15:50	Joel McGuinness – Director Experience, State Library Victoria	
16:05	<ul> <li>Denise Damianos – Marketing &amp; Partnership Director, Melbourne International Comedy Festival</li> <li>Lou Compagnone – Director of Artificial Intelligence, Datacom</li> </ul>	Joel McGuinness –     State Library Victoria
16:25	RIDING THE WAVE OF CHANGE  • Sean Lee – CEO, d'strict & Producer of ARTE MUSEUM (Korea)  Hear how d'strict, a South Korean digital design and art company, leverages the synergy between technology, art and innovative business models to achieve sustainable growth today. Showcasing iconic projects such as "WAVE" (public media art) and "ARTE MUSEUM" (immersive exhibition), this talk demonstrates how immersive media and reality blend to create new spatial experiences.	Denise Damianos –     Melbourne     International Comedy     Festival      Lou Compagnone –     Datacom
16:50	CLOSING REMARKS	
17:00	CLOSE	
17:15	OFFICIAL SUMMIT RECEPTION AT WA MUSEUM BOOLA BARDIP Including tours of Terracotta Warriors: Legacy of the First Emperor	

Please note this is a draft Schedule and speaker line-up, which is subject to change – please view <a href="https://www.remixsummits.com/perth-2025/">www.remixsummits.com/perth-2025/</a> for the latest version